



Teacher Resource

Cinema Future

Focus Questions

Discuss the BTN story as a class and record the main points of the discussion. Students will then respond to the following:

1. What decade did we see our first movie theatres?
2. What did travelling theatre films look like?
3. Why were some of the first cinemas called nickelodeons?
4. When was television invented?
5. How did television affect cinema goers?
6. What impact has streaming services had on cinemas?
7. What did Warner Brothers decide to do with its movies made in 2021?
8. How were the Oscars awards different this year?
9. What do you think is the history of cinemas?
10. Name three things you learnt watching the BTN story.

Activity: Class Discussion

After watching the BTN Cinema Future story, hold a class discussion, using the following discussion starters.

- What impact has COVID had on the film industry?
- How have cinemas been affected?
- Describe the experience of watching a movie in a cinema. How is it different to watching a movie at home?
- What do you think the future of cinema is? Give reasons to support your answer.

Activity: Glossary

Students will brainstorm a list of key words that relate to film production and cinema. Here are some words to get them started.

CINEMA	DIALOGUE	MOTION PICTURE
PRODUCTION	CINEMATOGRAPHY	AUDIENCE

EPISODE 10

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KEY LEARNING

Students will learn more about the history of motion pictures and the different roles involved in making a film.

CURRICULUM

Media Arts – Year 3 & 4

Plan, create and present media artworks for specific purposes with awareness of responsible media practice.

Use media technologies to create time and space through the manipulation of images, sounds and text to tell stories.

Media Arts – Year 5 & 6

Plan, produce and present media artworks for specific audiences and purposes using responsible media practice.

Develop skills with media technologies to shape space, time, movement and lighting with images, sounds and text.

Media Arts – Year 7 & 8

Develop and refine media production skills to shape the technical and symbolic elements of images, sounds and text for a specific purpose and meaning.

Activity: Research

Discuss the information raised in the BTN Cinema Future story. What questions were raised in the discussion about films and the film industry, and what are the gaps in their knowledge? The following KWLH organiser provides students with a framework to explore their knowledge on this topic and consider what they would like to know and learn.

<i>What do I <u>know</u>?</i>	<i>What do I <u>want</u> to know?</i>	<i>What have I <u>learnt</u>?</i>	<i>How will I <u>find out</u>?</i>

Research questions

- Before the invention of film, how were audiences entertained?
- In 1878 Eadweard Muybridge captured a [horse in motion](#) on film. How did he do it?
- Who were the Lumiere brothers and what was their role in motion pictures? Explore how the device they created, the Cinematographe, worked.
- Investigate the silent era of films. How did film makers use music to create mood?
- What was the first film to be made in Australia? Find out 3 interesting facts about the film.
- What was the 'Golden Age' of Hollywood? Why did it come to an end?
- When was sound on film introduced? What was the first film with sound and what was the first line spoken in the movie?
- What impact did the popularity of television have on cinema?
- If you found a roll of 'old fashioned' movie film, what sort of equipment do you think you would need to screen it?
- How has cinema projection changed over the past 100 years? How does digital projection differ from film projection? What elements remain the same?
- What do you think is the future of movie theatres? Explain your answer.

Activity: Roles in the Film Production Team

Who is involved in making a film? Watch the closing credits of a film or look at the different categories in the Oscars award ceremony, to see who is involved in the film making process. Make a list of the different roles and their responsibilities. Choose one role to research in more detail and display the information in an interesting way.

- Director
- Producer
- Screenwriter
- Production Designer
- Art Director
- Costume Designer
- Cinematographer
- Editor
- Actor
- Music Supervisor



Activity: Persistence of Vision

Movies use technology to produce an optical illusion. When you look at a picture your eye and brain retains an image for a fraction of a second after the image has gone. This is known as persistence of vision. The thaumatrope demonstrates persistence of vision because when the device spins, the drawings combine to make a complete picture.

How to make a thaumatrope

- Piece of cardboard
- Rubber bands or string
- Drawing equipment
- Hole punch

Instructions

1. Before you begin, choose two related pictures to draw – fish and a fishbowl, bird and a birdcage.
2. Cut a circle from a piece of cardboard.
3. On one side of the cardboard, draw a fish (or a bird).
4. On the other side of the cardboard, draw a fishbowl (or other picture). Remember one image has to be upside down.
5. Punch a hole in each side of the cardboard circle.
6. Attach the rubber bands or string to each hole.
7. Twist the string/rubber bands and pull tight to spin the cardboard. The two images should appear as one.
8. Click [here](#) and [here](#) to see how a thaumatrope works.



Activity: Investigating Films

Create a timeline of either the history of motion pictures or significant moments in the history of the Australian film industry.

Investigate the role of a Foley artist. Think about why films have sound effects and how they are created. Watch the [BTN Movie Sounds story](#) to find out more

Choose a film and write a review about it. Include a brief summary of the plot and why you liked or disliked it and why. Give the film a star rating out of 5.

Make your own short film. The [Behind the News website](#) has some tips to help you with the filming process.

BTN Film Stories

Watch these BTN stories to learn more about the film industry.



[BTN History of the Oscars story](#)



[BTN Cinema story](#)



[BTN Silent Films story](#)



[BTN Australian Film Boom story](#)

Useful Websites

- [World's first feature film](#) – National Museum Australia
- [A very short history of cinema](#) – Science and Media Museum
- [Australian Film Boom](#) – BTN
- [Cinema](#) – BTN
- [Silent Films](#) – BTN
- [History of the Oscars](#) – BTN
- [Visual Effects](#) - BTN